

Scenario Card MS2 Ver 1.04 – Jun 08	An Egg is Laid St. Vith and the 106th	Layout & design: JanK (2005) Content: Copyright 2005 Decision Games, Wacht am Rhein 2nd edition
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Tanks of the 7th Armored Division Near St. Vith

VICTORY CONDITIONS [35.3.11]
Instant major German victory (the instant both conditions are met) a) GE control La Roche (1603SE), Erezee (1527NE), Manhay (2128NE), and Parker's Crossroads (2431NE), and trace a valid supply path of any length from the hexes. b) Exit one KG (four units at least) from 116th Pz Div out of the playing area at Erezee or Amonines (1529NE).
End of Scenario conditions - Count VP, player with most VP wins, a tie in VP's is a draw.
Allied Victory Points - 1 VP for Allied player for each controlled "star hex" with valid supply path of any length - 1 VP to Allied player if 5th FJ Regt. loses more than 5 steps
German Victory Points - 1 VP to German player for each controlled VP-hex with valid supply path of any length

RESTRICTIONS
Scenario Length [35.3.1] - First GT: DEC 16 Pre-dawn - Last GT: DEC 20 PM
Special Rules [35.3.9] - All "Offensive Begins" Rules are in effect [DEC 16 SPECIAL RULES] EXCEPT: Activations as specified in [Special Dec 16 Surprise Rules] - 112/28th must be attached to 106th before Dec 17 AM [CSW 2408] (Cut off from HQ in Wiltz)
Map Boundaries [35.3.3] - The scenario is played on the both NE and SE maps. - The scenario's western boundary is the 1500 hex row. - North and South boundary see Dec 16 scenario map in Scenario Book.
Initial Deployment [35.3.3] - Set up 5thFsJ Rgt/3rd FsJ Div + 1 Pio Co in 6125NE (ignore overstack effects for first GT). - [German Setup Manifest & OOB (Scenario group 2)] - [Allied Setup Manifest & Order Of Battle (Scenario group 2)]
Frontline Barrage [35.3.3] - Germans get 2 Barrage Points each GT, range of 9 hexes from any Dec 16 frontline hex
Withdrawals [35.3.4] - 5th FsJ Regt. are removed from the map at Dec 19 AM

SPECIAL DEC 16 SURPRISE RULES
US Activations - DEC 16 AM : 32nd Arm Cav + 1 M5 LtTk at Vielsalm [35.3.5] - DEC 16 PM : US player may activate only one unit (instead of using a die-roll) [35.3.5] - DEC 16 NIGHT : US player may activate only one unit (instead of using a die-roll) [35.3.5]
German Ativations - Nothing special

REINFORCEMENTS TABLE [Reinforcements 23.0]						
GERMAN REINFORCEMENTS						
Date	Unit	Chain of Command	Hex/Area	Mode	Loss	Condition/Restriction
DEC 18 AM	Fuhrer Begl. Brg.	XLVII	5P	Tact.	-	-
- " -	1129 Rgt/560 VG *	560VG/XLVII	5P	Tact.	-	* 2 units
- " -	1560 Hetzer/560VG	560VG/XLVII	5P	Tact.	-	-
- " -	III/1560 VG Artillery	560VG/XLVII	5P	Tact.	-	-
- " -	1560 AT/560VG	560VG/XLVII	5P	Tact.	-	-
ALLIED REINFORCEMENTS						
Date	Unit	Chain of Command	Hex/Area	Mode	Loss	Condition/Restriction
DEC 16 Night	CCB/9 Arm Div + div slice *	VIII Corps	Any road between 4627-4227	Tact.	-	* 1 ArmC Trp, 1 M18 Co, 1ArmE Co
DEC 17 AM *	7 Arm Div	VIII Corps	Any road between 4627-3327	Strat. M.	-	* 1d10: 0-6 7th Arm enter 17AM, 7-9 7th Arm enter 17 PM. [CSW 2383]
DEC 18 Night	508 PIR	82 Ab	At 1024NE or 1029NE	Tact.	-	-
- " -	325 GiR	-	At 1024NE or 1029NE	Tact.	-	-
- " -	Any two Div Artillery units	-	At 1024NE or 1029NE	Tact.	-	-
- " -	AT Co	-	At 1024NE or 1029NE	Tact.	-	-

St. Vith and the 106th
This scenario depicts the LXVII Corps attack on the 106th Infantry Division and its attempt to take St Vith, and the LVIII PzC's attempt to dash to the Ourthe River. The failure to take St Vith would result in the "fortified Goose Egg."

Manteuffel planned to use the 62nd and 18th VG Divisions in a classic pincer movement to ensnare and destroy the 106th Infantry Division, which had two regiments exposed on the Schnee Eifel Ridge occupying captured West Wall bunkers.

The 106th was newly arrived and had barely a week to acclimatize to the rigors of front line duty before the German offensive fell on them. The previous occupant, 2nd ID, was a veteran division that had prepared positions for a unit stocked with much more equipment than straight T0&E would normally call for.

The German offensive had fully engulfed the two regiments by the middle of the second day and St Vith itself was threatened. Only the timely arrival of the US 7th Armored Division, along with the stout defense put up by the 81st and 158th Combat Engineers and elements of 28th Infantry Division and 9th Armored Division, made it possible for the Americans to hold St Vith until Dec 23, when it was finally about to be swallowed by the II SS PzC and Führer Begleit Brigade.

The 116th Pz, meanwhile, wasted much time fighting for a bridge at Ouren that would not support the weight of a Panther (MkV) tank. The division was forced to detour all the way around to Dasburt and the 2nd Pz Div's bridgehead over the Our. Eventually, the division, along with the 560 VG, would make it out to the Soy-Hotton area, where it was engaged by the newly arriving 3rd Armored and 82nd AB Divisions.

LOGISTICS
Supply Sources [35.3.10] Allied - 82nd AB units are always in supply if they can trace a supply path no longer than eight hexes (yes, hexes-not supply path points) to 2929NE - US HQ and Corps-units [CSW 2408] must trace supply to either 2627NE, 2127NE, 1927NE or 1527NE. German [15.3.0] - Any primary road hex on eastern edge on SE or NE map edge - Prum (5902), Waxweiler (5611), Oberweiss (5820), Bitburg (6319), Trier (6933) Truck Points [35.3.7] Allied German 16 AM - 20 PM: 1 TP 1 TP - German : TP to moving artillery units and motorize other units. - US : TP to motorize units.
Ammo Points [35.3.8] - GE 5th Pzr Arme starts with 1 Ammo Point accumulated
Fuel [35.3.8] - All German mechanized formations are at Normal fuel for the duration of the scenario
Replacements [32.3.3 Old rulebook] - No replacements available for this scenario - Neither side may recycle losses for replacements
Air Points [35.3.6] - None



Baraque de Fraiture